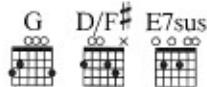


PLAY ME

Words and Music by
NEIL DIAMOND

Moderately



mf

D

Ped.

She was morn - ing and I was night time. I

Ped. sim.

one day woke up to find her ly - in' be -

P.

G

side my bed. I soft - ly said, "Come

R.H.

71

D



take me."

For

S D

I've been lone - ly, in need of
So it was that I came tosome - one as though I'd done some - one was
trav - el up - on - a road that - one was

G

wrong some - where, but I don't know where.
thorned and nar - row. An - oth - er place,

I don't know where, come
an - oth - er grace would

D

late - ly.
save me.

G

A

G/B

You are the sun, I am the moon, you are the words,

A7/C[#]

D

Dsus

I am the tune:

play — me. —

D

To Coda Dsus

D

Song she sang to me,

song she brang to me, words that rang in me,

G

rhyme that sprang from me warmed the night.

R.H.

D

And what was right be - came me.

G



You are the sun, I am the moon,

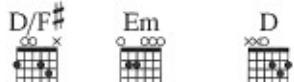


you are the words,

I am the tune:

play me.





A musical score for piano and guitar. The piano part consists of eighth-note patterns. The guitar part features a repeating eighth-note pattern on the bottom string. Chords are indicated above the staff: D/F#, Em, and D.



A musical score for piano and guitar. The piano part consists of eighth-note patterns. The guitar part features a repeating eighth-note pattern on the bottom string. Chords are indicated above the staff: Asus, Bm7, A/C#, and D.



A musical score for piano and guitar. The piano part consists of eighth-note patterns. The guitar part features a repeating eighth-note pattern on the bottom string. Chords are indicated above the staff: G.

D.S. al Coda



A musical score for piano and guitar. The piano part consists of eighth-note patterns. The guitar part features a repeating eighth-note pattern on the bottom string. Chords are indicated above the staff: C(add9), G/B, Asus, Bm7, and A/C#.

CODA

D

G

A

You are the sun, I am the moon,



G/B

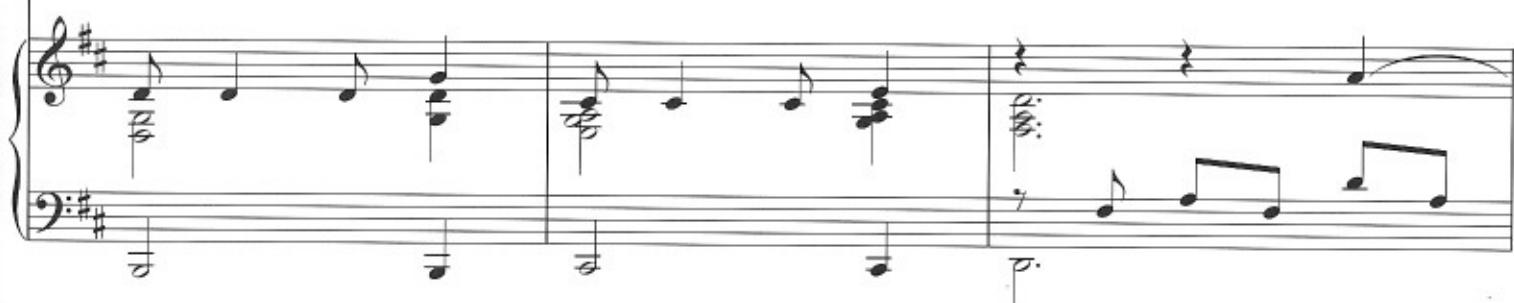
A7/C#

D

you are the words,

I am the tune:

play



D7

G

me.



D/F#

Em7

D

