

Heroes, Lost and Fallen

Drum Solo - Snare

$\text{♩} = 144$

The sheet music for the Snare Drum part of "Heroes, Lost and Fallen" is presented in eight staves, each corresponding to a measure number (9, 16, 21, 25, 30, 35, 39). The music is set in common time (indicated by a '4') and includes various time signature changes (e.g., 2, 4, 3, 5) and key changes.

Measure 9: The snare drum plays a rhythmic pattern of eighth and sixteenth notes. The stickings are labeled with 'R' and 'L'. A dynamic instruction 'fp' is present. The tempo is indicated as $\text{♩} = 144$.

Measure 16: The snare drum performs a rim shot followed by a switch to regular sticks. The tempo is indicated as $\text{♩} = 144$. The stickings are labeled with 'R' and 'L'.

Measure 21: The snare drum uses backsticks and performs a stab. The stickings are labeled with 'L' and 'R'.

Measure 25: The snare drum performs a backstick and stick clicks. The stickings are labeled with 'R', 'L', and 'R'.

Measure 30: The snare drum performs stick clicks, a rim shot, and stick clicks again. The stickings are labeled with 'R', 'L', and 'R'. A dynamic instruction 'ff' is present.

Measure 35: The snare drum performs a series of eighth-note patterns. The stickings are labeled with 'R', 'L', and 'R'.

Measure 39: The snare drum performs a series of eighth-note patterns. The stickings are labeled with 'R' and 'L'.

Other instruments: The sheet music also includes parts for S.D. (Snare Drum) and S. D. (Snare Drum), which likely represent different sections or roles for the snare drum. These parts include instructions like "Switch to Guiro Sticks", "Switch to Reg. Sticks", and "stick shots".

1993 Cavaliers Drum & Bugle Corps
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Transcribed by Scott "Hulka" McCoy